

Visual Exploration of RDF Data

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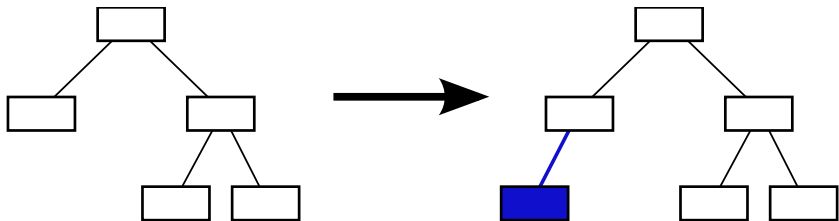
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- not enough for the user to really get the idea
- data visualization techniques
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Visualization

- impossible to statically display whole data
- incremental exploration (navigation)
 - expansion, reduction, restructuring of the view
- user interaction → **navigation tree**



Visualization criteria

- Data-imposed criteria
 - nodes with many neighbors
 - place for descendants
 - layer size increasing
- User-imposed criteria
 - easy to locate ancestors and descendants
 - follows path
 - area of drawing

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- navigation tree – layered drawing – triangle layout
- **angle of influence** – space for descendants
- angle of influence \rightarrow minimal radius
- non-tree edges

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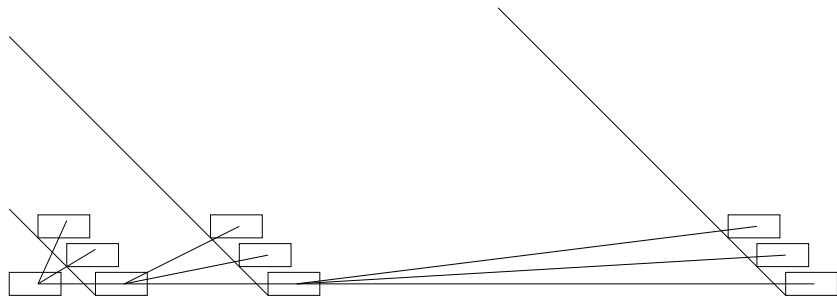
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Distribution function – height of children

- each node gets portion of parent's angle proportional to height of its children
- exponential area

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Distribution function – count of descendants

- u_i children of v
- $|T(v)|$ number of nodes in tree rooted in v
- u_i is assigned $\frac{|T(u_i)|}{|T(v)|}$ of parent's angle
- the radius of last layer is bounded by $N(2 \cdot H + W)$
- basic idea of proof
 - radius is increased by nodes with small angle of influence and many children
 - each node gets proportional share of the whole layer for its children – not only within parent's angle
 - node with many children gets large piece of the whole layer

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Conclusion

- Visualization – user discovers structure of data
- Layout – quadratic area – optimal
- Implementation – Trisolda infrastructure

Future work

- Query construction
- Non-tree edges
 - already implemented – technical report under way

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